



# Rule Book

## QUICK HIGHLIGHTS

- Innovaccer's HackerCamp is an open-to-all event inviting coders and programmers from all over the nation.
- Registrations can be done online via the following link: <https://innovaccer.com/hackercamp-18/register>
- Interested candidates can register in teams of 2, 3 or 4 members. Solo registrations are also applicable. We will team up such candidates with other participants on the date of the event.
- There will be an initial shortlisting of the registered candidates who will be invited from Innovaccer's end personally via email to attend the main event.
- No project or submission is to be built on top of their existing project and participants should not have worked on it previously in part or in whole.

Innovaccer's HackerCamp'18 (Hackathon) is administered by Innovaccer Inc. By entering the event, participants agree to abide by the following rules and regulations. The decisions of the organizers and the judges will be final and abiding by all. The participants also agree to comply with all applicable clauses mentioned below.

### Purpose

Innovaccer's HackerCamp'18 is an open for all event, aimed at bringing the best coders and programmers from across the nation under a single roof, and boost their technical and entrepreneurial skills.

### Eligibility

Innovaccer's HackerCamp'18 is open for all event. Whether it be a student or a working professional, everyone is invited to the event. Any person who is interested in the event, irrespective of the background, age, and profession can register for the event.

Employees from Innovaccer Inc. are also eligible for this event and they can register for the event similar to other participants.

There will be an initial shortlisting of the registered candidates who will be invited from Innovaccer's end personally via email to attend the main event. The decision made by the judges for the shortlisting of candidates will be final and absolute. No query to reconsider or alter the judgment will be entertained.

Participants are subject to verification in the sole and absolute discretion of Innovaccer Inc. Innovaccer's HackerCamp'18 reserves the right to ask for proof of identity and eligibility to participate in the event. Failure to provide such proof to the satisfaction of Innovaccer HackerCamp team in a timely manner may result in disqualification.

## The entry period and HackerCamp dates

Registration to participate in the HackerCamp'18 begins on 4 October 2018 at 10:30 AM IST and ends on 14 November 2018 at 11:59 PM IST.

The HackerCamp begins on 17 November 2018 at 9:00 AM IST and ends on 18 November 2018 at 9:00 PM IST or at the conclusion based on the organizers' and judges' discretion.

## Registration process

Registrations could be done online by filling the registration form available on the website, <https://innovaccer.com/hackercamp-18/register>. Once registered, we will send you a confirmation email to you. No offline registrations or walk-ins will be entertained by the Innovaccer's HackerCamp'18.

There will be an initial shortlisting of the registered candidates who will be invited from Innovaccer's end personally via email to attend the main event.

## Teams

Participants must work in a team of at most 4 people, with each participant meeting the requirements of an eligible entrant (Refer: Eligibility) and should be registered through the online registration medium (Refer: Registration Process).

Solo registrations are also applicable. We will team up such candidates with other participants on the date of the event.

If it is discovered that a participant is found to have acted contrary to any rule then (in the sole and absolute discretion of the organizers) he/she and his/her team(s) (if applicable) may be disqualified from the event and corresponding submissions may be subjected to disqualification.

## Submission details

All teams are invited to create and demonstrate a project to be provided at the time of judgement as submission.

Eligible teams may work on their submission at any time throughout the HackerCamp event period.

All eligible teams will be required to bring their own laptops and other relevant hardware or equipment required to develop their submission. All participants will be responsible for the safety of their belongings which they bring to the HackerCamp'18 event.

## Submission requirements

The algorithm, software, application, or any relevant project submitted by the participants must never have been previously published, exhibited publically, or presented in any other contest. All proprietary code used in the projects submitted must be developed during the HackerCamp'18 period. Any project on which the participant(s) has previously worked on will not be accepted as an eligible submission.

To be eligible to be accepted as a valid submission in the event, the project or the submission must fulfill the following conditions:

- Project submitted should be original and prepared by the participant(s) or the team during the 2-day duration of the HackerCamp'18 event.
- Applications should be built under one of the event themes.
- Participant(s) or the team(s) should not have worked previously on the project in part or whole.
- No project should be built on top of their existing projects.

It is necessary that due attribution is given to any kind of boilerplate code used.

## Intellectual Property (IP) Rights

All submissions remain the intellectual property of the individuals or teams that developed them.

## Protection of Intellectual Property

By submitting an entry or accepting any prize, you represent and warrant the following:

- You will not submit content that is copyrighted, protected by trade secrets or otherwise subject to third party intellectual property rights or other proprietary rights, including privacy and publicity rights unless you are the owner of such rights or have permission from the rightful owner to post the content.
- The content submitted by you does not contain any viruses, Trojan horses, worms, or other disabling devices or any harmful code.

## Copyright

Participant represents and warrants that he/she is the sole author and copyright owner of the submission, and the submission is an original work of the participant or if the submission is a work based on an existing application, that the participant has acquired sufficient rights to use and to authorize others; and the submission does not infringe upon any copyright or upon any other third party rights of which the participant is aware, and the submission is free of malware.

HackerCamp'18 organizers have the right at their sole discretion to determine whether an entrant is eligible for the contest. HackerCamp'18 may disqualify, at organizers' discretion, any entry (including, without limitation, content submitted in connection therewith) that

- a. Are in violation of third party rights or law regulation,
- b. Use inappropriate or explicit language or images, or display content that HackerCamp or sponsors otherwise finds objectionable.

## Event themes

The entire HackerCamp'18 event is divided into the following 5 categories:



Virtual Reality



Augmented Reality



Internet of Things



Artificial Intelligence



Big Data and Analytics

## Winner Selection/Judging Criteria

Winners will be judged based on the following criteria:

- Quality and innovative nature of the idea/demo.
- The utility of the idea/demo.
- Compelling use of the sponsors' technologies and tools

The contest winners will be selected by a panel of judges. By submitting an entry, entrants release HackerCamp'18, Sponsors, their respective subsidiaries, affiliates, directors, officers, employees, representatives, agents, and advisors from any and all liability for any claims, costs, injuries, losses, or damages of any kind arising out of or in connection with the decisions of the judges.

## Awards and recognition

Winner(s) and runner-up(s) of the event will be appreciated and are eligible for rewards and other recognitions from the organizers. Prizes include:

- Prizes worth ₹2 Lakh for the winning team(s)

Contest prizes are non-transferrable by the winner. If you accept a prize, you will be solely responsible for all applicable taxes related to accepting such a prize.

## General regulations

Each participant who enters the Innovaccer HackerCamp'18 event, grants the organizers the right to record and/or photograph the participant during the HackerCamp'18 period and the right to use any such recordings and photographs, without further notice or compensation in any publicity or advertisement carried out by the organizers in any manner whatsoever, including print, broadcast or the internet.

By participating in the hackathon, each participant hereby releases and agrees to indemnify and hold harmless the organizers from any and all damages, injuries, claims, causes of actions, liability, or losses of any kind (including actual legal fees and expenses), known or unknown, absolute or contingent, now or in the future arising from or related to:

1. failure by the participant to comply with any of these rules;
2. any misrepresentation made by a participant under these rules or otherwise to an organizer in regards to the hackathon;

3. participation by the participant in the hackathon;
4. receipt, use or redemption of any prize by the participant, or his/her inability to receive, use or redeem any prize;
5. any claims based on publicity rights, defamation, invasion of privacy, copyright infringement, trademark infringement or any other intellectual property related cause of action.

**In case of any further query or to gain a better clarity in terms of rules and regulations of the event, please drop us an email at [contact@hackercamp.in](mailto:contact@hackercamp.in).**